

Session 6

- Last week, we Raided a Boat. I only Failed to Save One Person

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Time For town?

Let's see what's here ~

The Captain isn't on the ship.

There are Some Fishing Ships, But only two Proper Sailing ships, Rekans (Rumwood), and a Smaller, But Still Sailing ship (Flute) (5-15 People)

Rumwood, the Small Village is Carved out of and into the Local Sandstone. It's bustling, at least for a town with this low of a population

- One style of Building Largely, not entirely what I would expect from a Land of Castaways.
- Lots of people working together. It seems.

On the way we Find the Bridge is in disrepair
Hemlock helps me fix it. ☺

We get some nice drinks at a discount,
Some tasty fruit. I dye Hemlocks Blue

The Shop keep as we walk away Jumps
Hemlock, I guess He got the Guy sent here
Hemlock Disarms him. Yay! NO Blood

Cookie For Hemlock. ✱

a Rat tried to Buy Quellaena
Cheep.

I promised to enchant weapons for Hemlock and Quelenna.

Stien Declined.

Polygryph Finds us, and shows us his map of the Islands.

- Watchtower Island?

Magics who come and go, attack anyone who gets close.

- a Boat leading to the Cannibal Island got knarred

He gives us the map, it's pretty!

- I give him one of my sketches
 - the one as we leave the cannibal island

- Incarnos?

the Letter

- Lord Byron and Dame

- Invited to masquerade

- UNIFICATION of Tenebris with Uype

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- no Fear for house words

- mass invitation, to hide identities

- role is the ticket, in a moment

- Gets the whole party in

- Lord Byron, the Dame, and a + 1

OGGON Party!!!

I go Start on some Crafting.

Nathan OFFERS us pay, 25 GP per day IG

to explore the cannibal island

Nathan mentions that there two ships

- Prison Ship
- Ship w/ money

I wonder IF we could manage both?
one at sea, one as it drops them.

Stien goes to the Bar

Contract Day 3 Starts

Gwen has some link to Land's Info on
Vyre Ships?

Desza IS missing. Will look into it.

- Quelenna agrees to help us look.